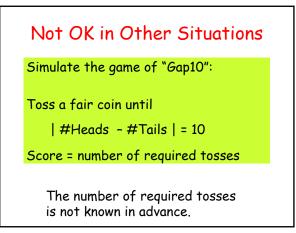
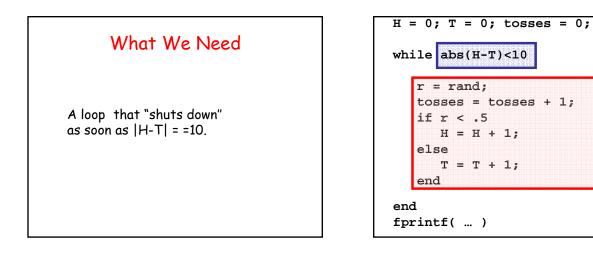
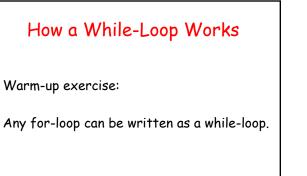
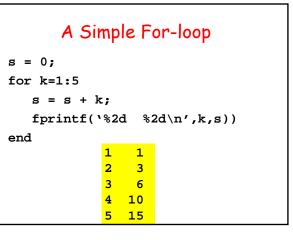


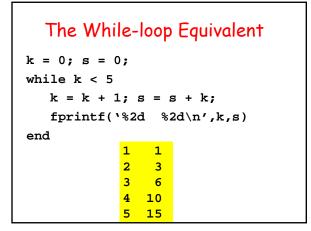
```
% Running sum...
H = 0;
for tosses = 1:100
   r = rand;
   if r < .5
% Agree that this means "heads"
        H = H + 1;
   end
end
fprintf(`H = %2d\n',H)
```

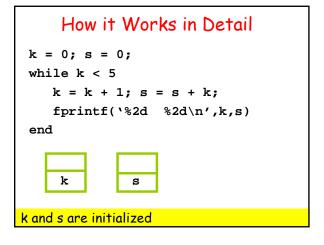


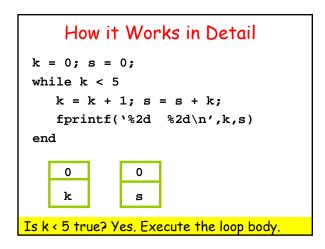


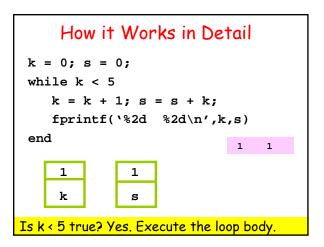


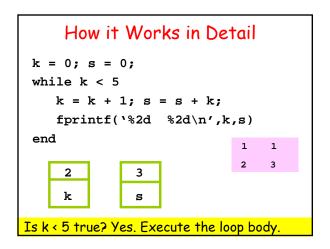


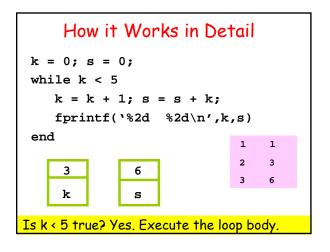


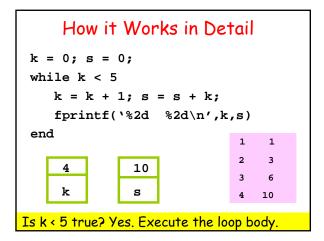


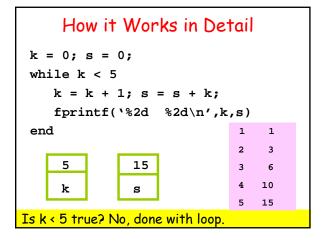


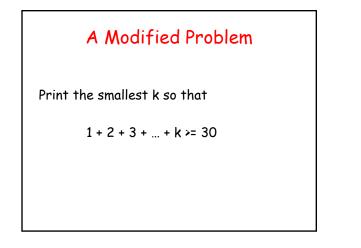


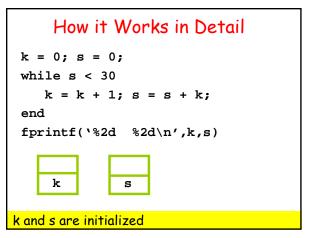


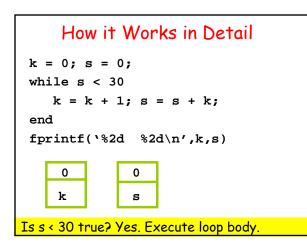


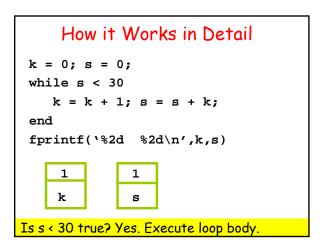


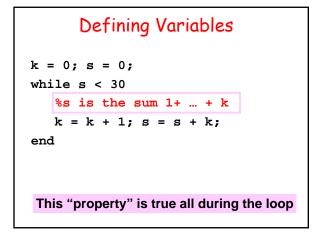


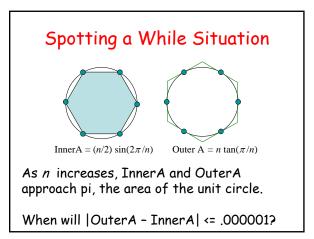


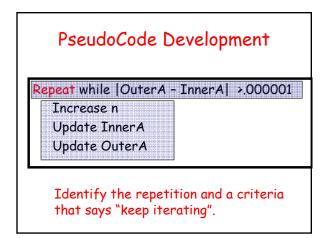




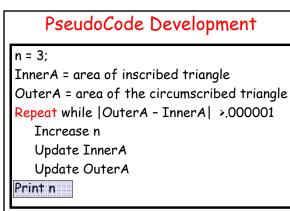




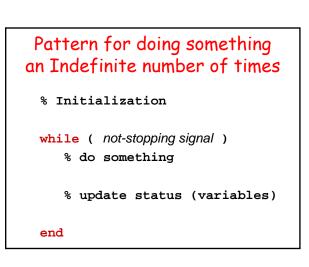


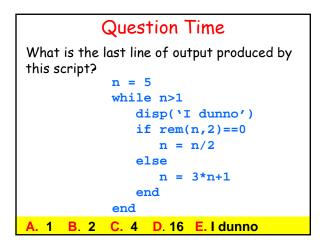


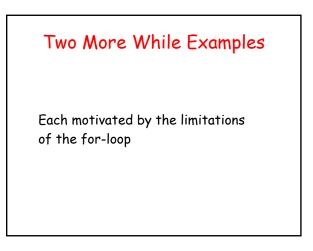
PseudoCode Development		
n = 3;		
InnerA = area of inscribed triangle		
OuterA = area of the circumscribed triangle		
Repeat while OuterA - InnerA >.000001		
Increase n		
Update InnerA		
Update OuterA		
The "players" have to be initialized		



What to do after loop terminates.







Example 1: Up/Down Sequence

Pick a random whole number between one and a million. Call the number n and repeat this process:

> if n is even, replace n by n/2. if n is odd, replace n by 3n+1

Does it ever take more than 1000 updates to reach one?

Aside: Random Integers

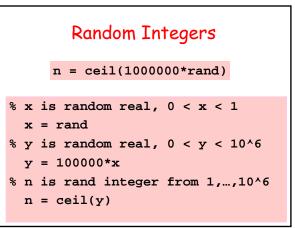
How do we generate a random integer from an interval?

n = ceil(1000000*rand)

Need the Built-In Function ceil

a	floor(a)	ceil(a)
15.9	15	16
12.0	12	12

floor: next smallest integer ceil : next biggest integer



The Central Repetition:

```
if rem(n,2)==0
    n = n/2;
else
    n = 3*n+1
end
```

Note cycling once n == 1: 1, 4, 2, 1, 4, 2, 1, 4, 2, 1, 4, 2, 1, ...

Shuts Down When n==1..

```
step = 0;
while n > 1
    if rem(n,2)==0
        n = n/2;
    else
        n = 3*n + 1;
    end
    step = step+1;
    fprintf(' %4d %7d\n',step,n)
end
```

Cycles after n ==1

```
for step = 1:1000
    if rem(n,2)==0
        n = n/2;
    else
        n = 3*n + 1;
    end
    fprintf(' %4d %7d\n',step,n)
end
```

Example 2: Square Roots

Pick a random number x between one and a million. Compute the sqrt(x) by

L = x; W = 1; Repeat until relative error in L <= 10^-15: L = (L+W)/2; W = x/L; Print relative error in L

Shuts Down After Convergence

```
s = sqrt(x); L = x; W = 1; k = 0;
while k==0 || relErr > 10^-15
    k = k+1;
    L = (L+W)/2; W = x/L;
    relError = abs(L-s)/s
end
```

Shuts Down After Convergence

Error: relErr not initialized when the while Loop is entered.

Shuts Down After Convergence

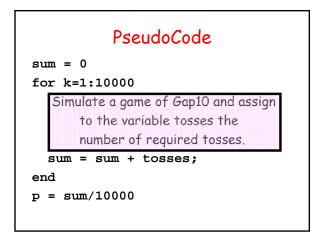
```
s = sqrt(x); L = x; W = 1; k = 0;
while k==0 || relErr > 10^-15
    k = k+1;
    L = (L+W)/2; W = x/L;
    relError = abs(L-s)/s
end
```

During the first check of the condition, k==0 is true. Matlab doesn't bother to check the relErr comparison since the or is true. No prob that relErr uninitialized

Nested Loop Problem

On average, how many coin tosses are there in a game of Gap10?

Estimate by simulating 10,000 games.



```
H = 0; T = 0; tosses = 0;
while abs(H-T)<10
    r = rand;
    tosses = tosses + 1;
    if r < .5
        H = H + 1;
    else
        T = T + 1;
    end
end
```